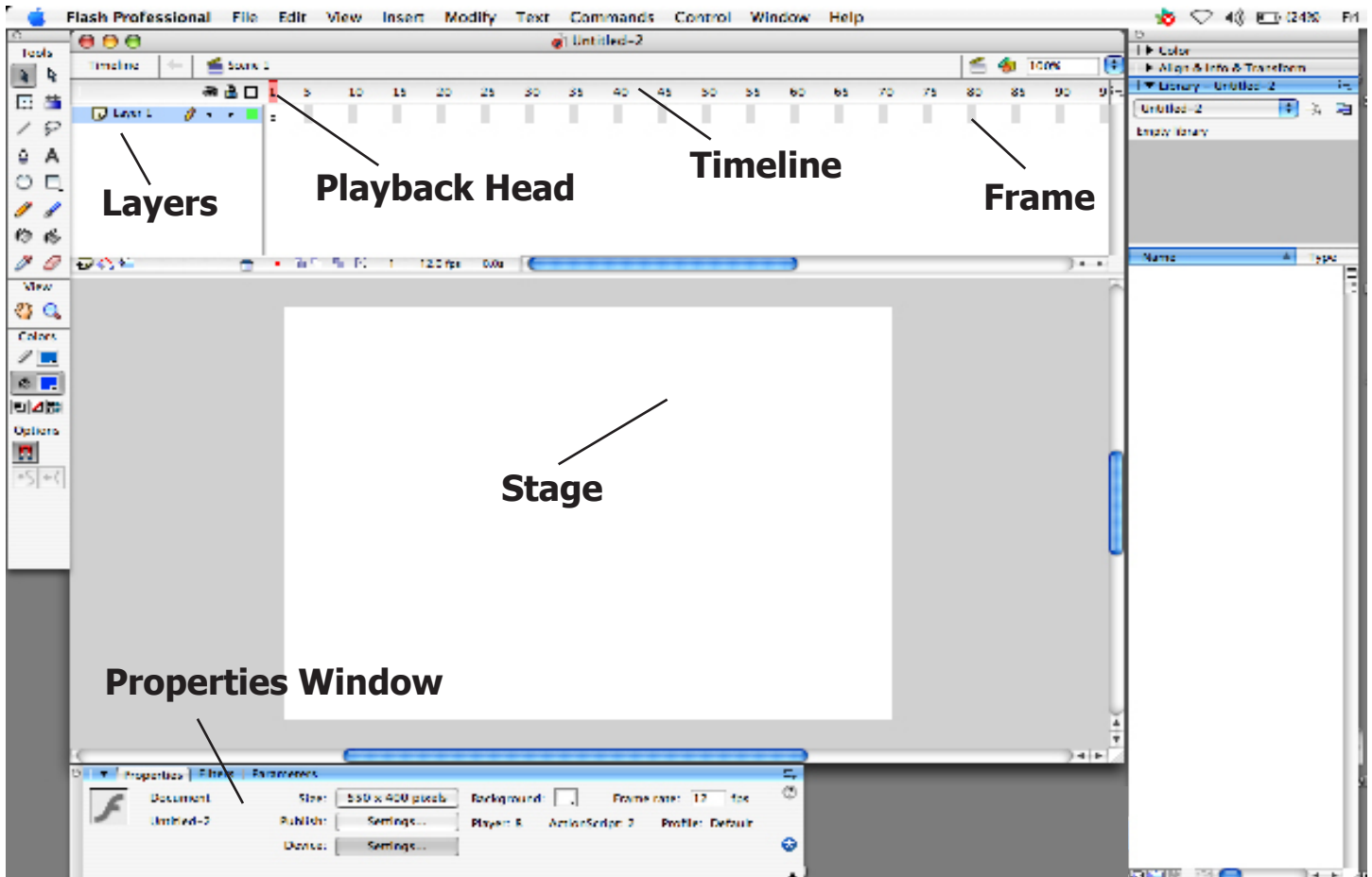
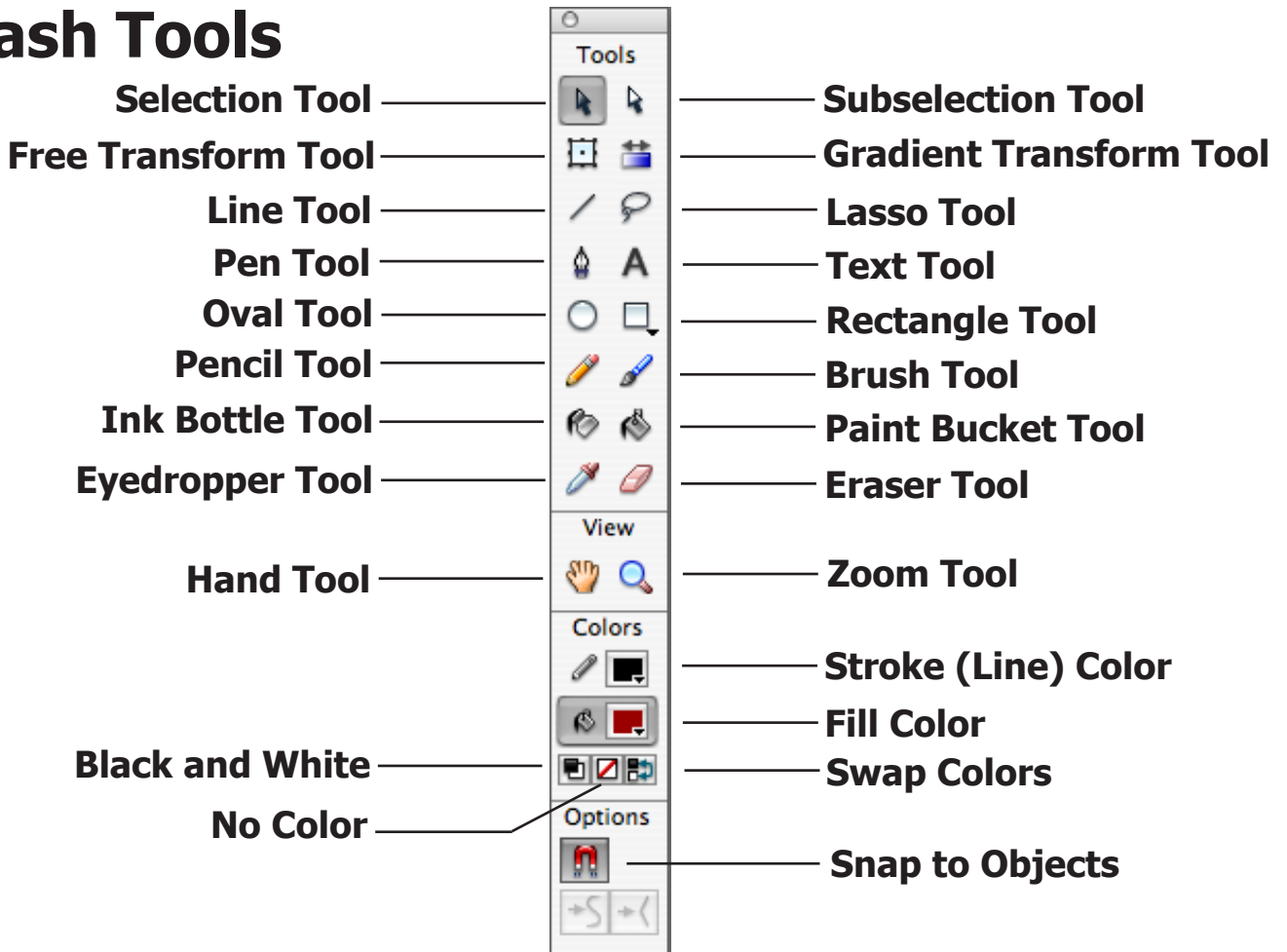


Flash Tools





Flash Basics

Create a New Layer

1. Right-click the label for **Layer 1** in the time line
2. Choose **Insert Layer**
3. Remember... The new layer will appear **ABOVE** the existing layer

Save Your Flash Animation

1. Choose **Save As** from the **File** menu
2. Navigate out to your personal folder on the **10.77.0.7** Server
3. **Open** your personal folder
4. **Name** your Flash file (**spaces are OK**)
5. Example: **Flash Animation 1 fla**
6. Click the **Save** button

Re-Size an Image

1. Choose the **Black Arrow Selection Tool** then click on the image
2. From the **Modify** menu choose **Transform > Scale**
3. Click a **Corner Handle** on the image, hold down the **Shift** key and **drag** to make the image larger or smaller

Rotate & Re-Size an Image

1. Choose the **Black Arrow Selection Tool** then click on the image
2. From the **Modify** menu choose **Transform > Rotate and Scale**
3. Move near a **Corner Handle** on the image until you see the **Circular Arrow** then click and drag to rotate the image

Export Your Finished Flash Movie

1. From the **File** menu choose **Export > Export Movie**
2. Navigate to your personal folder on the **10.77.0.7** Server
3. **Open** your personal folder
4. **Name** your Flash movie (**DO NOT use spaces**)
5. Example: **finishedmovie.swf**
6. In the **Export Flash Player** window click the **OK** button

Insert Your Movie in Dreamweaver

1. **Open** your web page in Dreamweaver
2. **Click** on your web page where you want the Flash movie to appear
3. From the Dreamweaver **Insert** menu, choose **Media > Flash**
4. Navigate out to your personal folder on the secure server
5. **Click** on your Flash movie... the file name ends with **.swf**
6. Click the **Choose** button

Import Music to your Flash Movie

1. Create your music in **GarageBand** then **Send** it to **iTunes**
2. With the music in **iTunes**, **Right-click** on the song and choose **Convert to MP3**
3. Drag the MP3 music file to your personal folder
4. Open **Flash** and open your **Flash Movie**
5. **Insert** a **New Layer** in your Flash Movie and name it Music
6. Click in **Frame 1** of your music layer
7. From the **File** menu choose **Import > Import to Stage** and find your MP3 file
8. Click on your MP3 file then click the **Import** button
9. Go to the **Sound** pop-up menu in the **Properties** window and select your music
10. Your music is now on a the Music layer of your movie
11. Press the **Return** key



Flash Animation

Shape Animation

1. Open **Flash**
2. Click **Flash Document**
3. Choose a **Background** color
4. Click in **Frame 1**
5. Click the **Shape** tool and choose the **Oval** tool
6. Choose a **Fill** color
7. Draw a shape
8. Right-click **Frame 35**
9. Choose **Insert Blank Keyframe**
10. Click the **Shape** tool and choose the **Rectangle** tool
11. Choose a different **Fill** color
12. Draw a shape in a different place on the stage
13. Click in **Frame 1**
14. In the **Properties Window** choose **Shape** in the **Tween** pop-up menu
15. Press the **Return** key

Motion Text Animation

1. Open **Flash**
2. Click **Flash Document**
3. Choose a **Background** color
4. Click in **Frame 1**
5. Select the **Text** tool and type your text
6. Select the text then change **Font**, **Color** and **Size** in the **Properties** window if necessary
7. Click on the black **Selection** arrow in the tool box then click on your text
8. Right-click **Frame 1** and choose **Create Motion Tween**
9. Click in **Frame 35** then **right-click** and choose **Insert Keyframe** or press the **F6** key
10. Use the black **Selection** arrow and drag the text to a different place on the **Stage**
11. Press the **Return** key

Motion Animation

1. Open **Flash**
2. Click **Flash Document**
3. Choose a **Background** color
4. Click in **Frame 1**
5. Choose **Import > Import to Stage** from the **File** menu and select an image from your folder
6. Use the black **Selection** arrow to drag the image somewhere on the **Stage**
7. Resize the image if necessary
8. Right-click **Frame 1** and choose **Create Motion Tween**
9. **Click in Frame 35** then **right-click** and choose **Insert Frame**
10. Use the black **Selection** arrow and drag the image to a different place on the **Stage**
11. Press the **Return** key

Fading Text Animation

1. Open **Flash**
2. Click **Flash Document**
3. Choose a **Background** color
4. Click in **Frame 1**
5. Select the **Text** tool and type your text
6. Select the text then change **Font**, **Color** and **Size** in the **Properties** window if necessary
7. Click on the black **Selection** arrow in the tool box then click on your text
8. Right-click **Frame 1** and choose **Create Motion Tween**
9. Right-click **Frame 35** and choose **Insert Frame**
10. Using the black **Selection** arrow, move the text to a different place on the **Stage**
11. Click on **Frame 1** then press the **F8** key
12. In the **Convert to Symbol** dialog box click **Graphic** then click **OK**
13. In the **Properties** window click the **Color** pop-up menu then select **Alpha** and change the percentage to **0%**
14. Click in **Frame 35** then press the **F8** key
15. In the **Convert to Symbol** dialog box click **Graphic** then click **OK**
16. In the **Properties** window click the **Color** pop-up menu and select **Alpha** and change the percentage to **100%**
17. Press the **Return** key